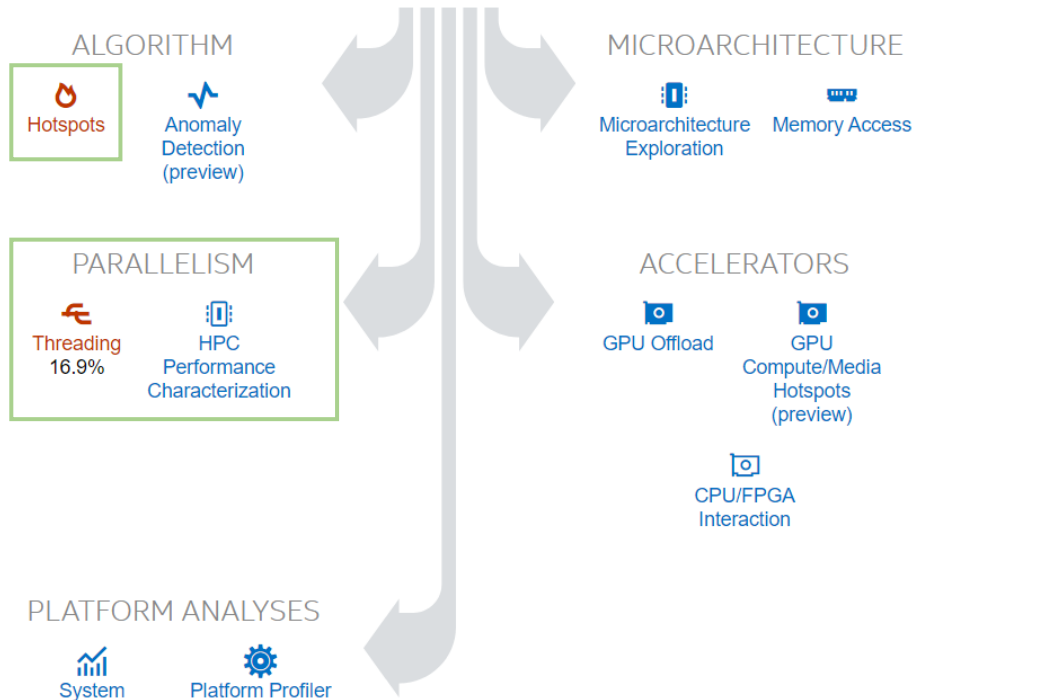


# Intel VTune Profiler

## Choose your next analysis type

Select a highlighted recommendation based on your performance snapshot.



**PARALLELISM**

Threading  
16.9%

HPC  
Performance Characterization



- [.]
- [config]
- [data.0]
- [log]
- [sqlite-db]
- .norun
- r005hs

Hotspots

Analysis Configuration | Collection Log | Summary | Bottom-up | Caller/Callee | Top-down Tree | Flame Graph | Platform

- Detailed Analysis
- Various profiling modes
- Multi-platform support (host/remote configuration)
- Graphs and timeline visualizations
- IDE Integration (MSVC installation option)

Parallelization potential!

Summary

|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |                                                                                                               |
|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------|
| <p><b>What's Included</b></p> <ul style="list-style-type: none"> <li>• Intel® DPC++ Compatibility Tool (2023.1.0)</li> <li>• Intel® Distribution for GDB* (2023.1.0)</li> <li>• Intel® oneAPI DPC++ Library (2022.1.0)</li> <li>• Intel® oneAPI Threading Building Blocks (2021.9.0)</li> <li>• Intel® oneAPI DPC++/C++ Compiler (2023.1.0)</li> <li>• Intel® oneAPI Data Analytics Library (2023.1.0)</li> <li>• Intel® Integrated Performance Primitives (2021.8.0)</li> </ul> | <p><b>Integrate with IDE</b></p> <ul style="list-style-type: none"> <li>• Microsoft Visual Studio*</li> </ul> |
| <p><b>Installation Location</b></p> <p>C:\Program Files (x86)\Intel\oneAPI</p>                                                                                                                                                                                                                                                                                                                                                                                                   | <p><b>Required Space</b></p> <p>Download size: 3.4 GB<br/>Installation size: 16.6 GB</p>                      |

# Initial Hardware Setup

Configure Analysis

WHERE

Local Host

Local Host Android Device (ADB) Remote Linux (SSH) Communication Agent (TCP/IP) Arbitrary Host (not connected)

WHAT

Launch Application

Specify and configure your analysis target: an application or a script to execute. Follow [Prepare Application for Analysis](#) to compile your app for best analysis productivity.

Application:

C:\buffer\FRIB\LISeute\\_install\LISe++.exe

Application parameters:

Use application directory as working directory

Advanced >

HOW

Hotspots

Identify the most time consuming functions and drill down to see time spent on each line of source code. Focus optimization efforts on hot code for the greatest performance impact. [Learn more](#)

User-Mode Sampling

Hardware Event-Based Sampling

Overhead

Show additional performance insights

Details

Collect CPU sampling data: With stacks

CPU sampling interval, ms: 10

Collect synchronization API data: No

Collect signalling API data: No

Collect I/O API data: No

- Run as administrator
- Install sampling drivers
- Add compiler flags to .pro file

Prepare a C++ Application on Windows

To fulfill the [recommendations](#) on Windows, you will need these compiler flags:

```
1 | /O2 /Zi /DEBUG
```

<https://www.intel.com/content/www/us/en/docs/vtune-profiler/user-guide/2023-0/install-sampling-drivers-for-windows-targets.html>

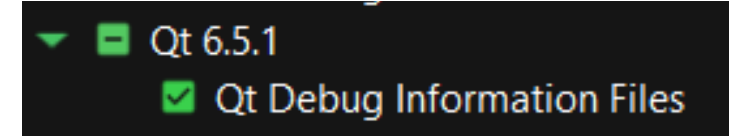
<https://www.intel.com/content/www/us/en/developer/articles/code-sample/vtune-profiler-sampling-driver-downloads.html>

```
C:\Program Files (x86)\Intel\oneAPI\vtune\latest\bin64>amplxe-sepreg.exe -i
Warning, socperf3 driver is already installed and will be re-used... skipping
Installing and starting sepdrv5...
OK
Installing and starting sepdal...
OK
Installing and starting VTSS++ driver...OK
```

# Intel VTune Source Code Instructions

```
02:43:18: Starting: "C:\Qt\6.5.1\mingw_64\bin\qmake.exe" C:\LISEcute\LISEcute.pro -spec win32-g++ "CONFIG+=debug" "CONFIG+=qml_debug" "CONFIG+=force_debug_info" "CONFIG+=separate_debug_info"
```

```
LISEcute.pro
1 #####
2 # Automatically generated by qmake (3.1.0)
3 #####
4
5 TEMPLATE = app
6 TARGET = LISE++
7 CONFIG += c++17
8 CONFIG += debug
9 QMAKE_LFLAGS_RELEASE += /MAP
10 QMAKE_CFLAGS_RELEASE += /Zi
11 QMAKE_LFLAGS_RELEASE += /debug /opt:ref
12 #QT += widgets sql gui core printsupport
```



1. Compiler flags on .pro file

- <https://stackoverflow.com/questions/9234337/qt-no-map-pdb-files-generated-for-windows-release-builds>

2. Check debug options in Projects > Build > General Build Settings for debug configuration

3. Build > Clean
4. Build > Run qmake
5. Debug to generate

## Build Settings

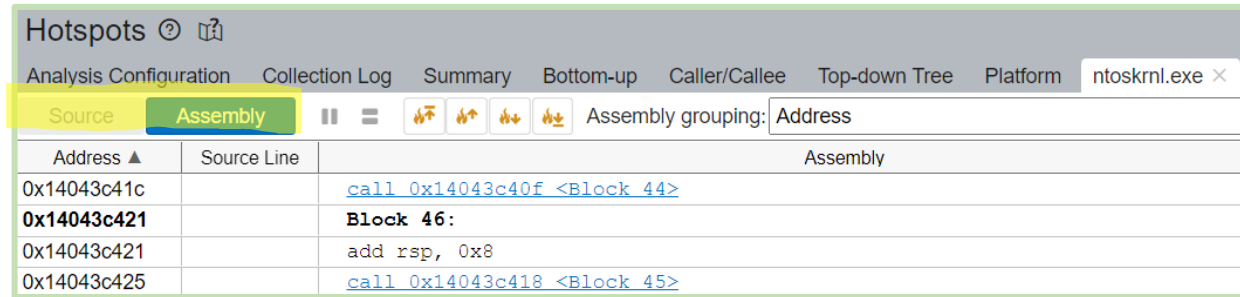
Edit build configuration: Debug ▾ Add ▾ Remove Rename... Clone...

### General

|                                       |                                                       |
|---------------------------------------|-------------------------------------------------------|
| Shadow build:                         | <input checked="" type="checkbox"/>                   |
| Build directory:                      | C:\build-LISEcute-Desktop_Qt_6_5_1_MinGW_64_bit-Debug |
| Tooltip in target selector:           |                                                       |
| Separate debug info:                  | Enable                                                |
| QML debugging and profiling:          | Enable                                                |
| Qt Quick Compiler:                    | Leave at Default                                      |
| qmake system() behavior when parsing: | Use global setting                                    |

|                                       |       |             |            |       |
|---------------------------------------|-------|-------------|------------|-------|
| UserssashaAppDataLocalTemp\mphp8jryjv |       | 0           | 06/19/2023 | 01:36 |
| LISE++.exe                            | deb.. | 424,064,432 | 06/19/2023 | 02:24 |
| LISE++                                | exe   | 23,803,227  | 06/19/2023 | 02:24 |
| UserssashaAppDataLocalTemp\mpgdxuiysi |       | 0           | 06/19/2023 | 02:24 |
| lisepp                                | ini   | 25          | 06/19/2023 | 02:30 |

# Intel VTune Search Directories





Hotspots ⓘ ⓘ

Analysis Configuration Collection Log Summary Bottom-up Caller/Callee Top-down Tree Platform ntoskrnl.exe ×

Source Assembly Assembly grouping: Address

| Address ▲          | Source Line | Assembly                                          |
|--------------------|-------------|---------------------------------------------------|
| 0x14043c41c        |             | <a href="#">call_0x14043c40f &lt;Block 44&gt;</a> |
| <b>0x14043c421</b> |             | <b>Block 46:</b>                                  |
| 0x14043c421        |             | add rsp, 0x8                                      |
| 0x14043c425        |             | <a href="#">call_0x14043c418 &lt;Block 45&gt;</a> |

## 1. Add the directory in Intel VTune where debug symbols(.pdb files) are located

-  Configure Analysis
-  Search Sources/Binaries

### Search Directories

C:\buffer\FRIB\build-Charge-Desktop\_Qt\_6\_5\_0\_MinGW\_64\_bit-Debug

- Additional resources:
  - [Debug Information for Windows Application Binaries](#)
  - [Debug Information for Windows System Libraries](#) →

Configure the Microsoft Symbol Server from the VTune Profiler Standalone GUI

Add the following string to the list of search directories:

```
srv*C:\Local_symbols_cache_Location*http://msdl.microsoft.com/download/symbols
```

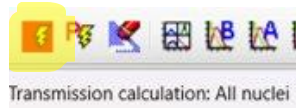
where *Local\_symbols\_cache\_Location* is the location of local symbols. The debug symbols for system libraries will be downloaded to this location.

### Search Directories

```
srv*C:\Windows\symbols*http://msdl.microsoft.com/download/symbols
```

# Usage of Profiler

Hardware-based sample testing only the transmission calculations for all nuclei



Elapsed Time: 35.538s

- CPU Time: 11.296s
  - Instructions Retired: 46,956,000,000
- Microarchitecture Usage: N/A\* of Pipeline Slots
  - Total Thread Count: 17
  - Paused Time: 0s

\*N/A is applied to metrics with undefined value. There is no data to calculate the metric.

## Top Hotspots

This section lists the most active functions in your application. Optimizing these hotspot functions typically results in improving overall application performance.

| Function         | Module         | CPU Time | % of CPU Time |
|------------------|----------------|----------|---------------|
| func@0x1db5b8600 | qt6widgets.dll | 1.053s   | 9.3%          |
| func@0x140040070 | lise++.exe     | 0.402s   | 3.6%          |
| func@0x1db55a8f0 | qt6widgets.dll | 0.371s   | 3.3%          |
| func@0x1400400e0 | lise++.exe     | 0.344s   | 3.0%          |
| func@0x14003e8b0 | lise++.exe     | 0.320s   | 2.8%          |
| [Others]         | N/A*           | 8.806s   | 78.0%         |

\*N/A is applied to non-summable metrics.

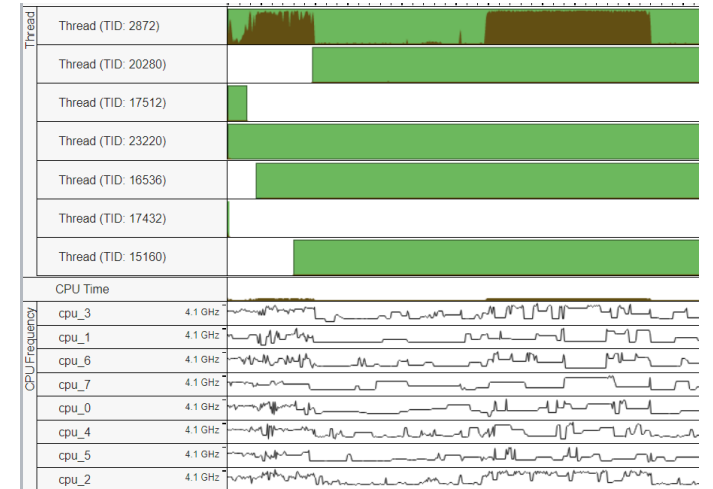
Line by line analysis in a tab for a function

|         | CPU Time  | Instructions Retired |
|---------|-----------|----------------------|
| 5>      |           |                      |
|         | 3.968ms   | 108,000,000          |
| +0x10]  |           |                      |
| 1], eax |           |                      |
| rax]    | 8.929ms   | 93,600,000           |
|         | 1.984ms   | 0                    |
|         | 209.325ms | 2,289,600,000        |
|         | 9.921ms   | 55,200,000           |
| 4>      | 143.849ms | 1,048,800,000        |

Summary

Hotspot and Callers Analysis in Bottom-up tab

| Function / Call Stack | CPU Time | Instructions Retired | Microarchitecture Usage | Module         | Function (Full)  |
|-----------------------|----------|----------------------|-------------------------|----------------|------------------|
| func@0x1db5b8600      | 1.053s   | 2,222,400,000        |                         | qt6widgets.dll | func@0x1db5b8600 |
| func@0x140040070      | 0.402s   | 3,794,400,000        |                         | lise++.exe     | func@0x140040070 |
| func@0x1db55a8f0      | 0.371s   | 672,000,000          |                         | qt6widgets.dll | func@0x1db55a8f0 |
| func@0x1400400e0      | 0.344s   | 3,955,200,000        |                         | lise++.exe     | func@0x1400400e0 |



# Hotspot Summary User vs Kernel Mode

## User-Mode Sampling

All samples test only the transmission calculations for all nuclei



Transmission calculation: All nuclei

Use this mode for:

- Profiles longer than a few seconds
- Profiling a single process or a process-tree
- Profiling Python and Intel runtimes

### Elapsed Time<sup>Ⓢ</sup>: 38.731s

↳ CPU Time<sup>Ⓢ</sup>: 13.448s  
Total Thread Count: 12  
Paused Time<sup>Ⓢ</sup>: 0s

### Top Hotspots

This section lists the most active functions in your application. Optimizing these hotspot functions typically results in improving overall application performance.

| Function                          | Module         | CPU Time <sup>Ⓢ</sup> | % of CPU Time <sup>Ⓢ</sup> |
|-----------------------------------|----------------|-----------------------|----------------------------|
| func@0x1db5b8600                  | Qt6Widgets.dll | 1.179s                | 8.8%                       |
| Direct3DCreate9                   | d3d9.dll       | 0.825s                | 6.1%                       |
| malloc                            | msvcrt.dll     | 0.690s                | 5.1%                       |
| func@0x140040070                  | LISE++.exe     | 0.523s                | 3.9%                       |
| NtUserMsgWaitForMultipleObjectsEx | win32u.dll     | 0.513s                | 3.8%                       |
| [Others]                          | N/A*           | 9.717s                | 72.3%                      |

\*N/A is applied to non-summable metrics.

## Hardware Event-Based Sampling

Use this mode for:

1 ms CPU sampling interval

- Profiles shorter than a few seconds
- Profiling all processes on a system, including kernel

### Elapsed Time<sup>Ⓢ</sup>: 33.568s

↳ CPU Time<sup>Ⓢ</sup>: 12.297s  
Instructions Retired: 50,740,800,000  
↳ Microarchitecture Usage<sup>Ⓢ</sup>: N/A\* of Pipeline Slots  
Total Thread Count: 15  
Paused Time<sup>Ⓢ</sup>: 0s

\*N/A is applied to metrics with undefined value. There is no data to calculate the metric.

### Top Hotspots

This section lists the most active functions in your application. Optimizing these hotspot functions typically results in improving overall application performance.

| Function         | Module         | CPU Time <sup>Ⓢ</sup> | % of CPU Time <sup>Ⓢ</sup> |
|------------------|----------------|-----------------------|----------------------------|
| func@0x1db5b8600 | qt6widgets.dll | 1.124s                | 9.1%                       |
| func@0x1db55a8f0 | qt6widgets.dll | 0.411s                | 3.3%                       |
| func@0x140040070 | lise++.exe     | 0.410s                | 3.3%                       |
| func@0x14003e8b0 | lise++.exe     | 0.370s                | 3.0%                       |
| func@0x1404074d0 | lise++.exe     | 0.370s                | 3.0%                       |
| [Others]         | N/A*           | 9.612s                | 78.2%                      |

\*N/A is applied to non-summable metrics.

# L\_Distr2.cpp Optimization

## Top Hotspots

This section lists the most active functions in your application. Optimizing these hotspot functions typically results in improving overall application performance.

| Function                                  | Module         | CPU Time | % of CPU Time |
|-------------------------------------------|----------------|----------|---------------|
| <a href="#">get_direction_array</a>       | lise++.exe     | 5.942s   | 8.9%          |
| <a href="#">distribution2::get_i_xmax</a> | lise++.exe     | 4.865s   | 7.3%          |
| <a href="#">distribution2::get_i_xmin</a> | lise++.exe     | 4.454s   | 6.7%          |
| <a href="#">func@0x1db5b8600</a>          | qt6widgets.dll | 3.675s   | 5.5%          |
| <a href="#">qFabs&lt;double&gt;</a>       | lise++.exe     | 1.899s   | 2.8%          |
| [Others]                                  | N/A*           | 45.904s  | 68.8%         |

\*N/A is applied to non-summable metrics.

v 16.15.13

|     |                                                             |        |
|-----|-------------------------------------------------------------|--------|
| 164 | int get_direction_array(double *axis, int points) // -1 - n |        |
| 165 | {                                                           | 0.022s |
| 166 | double sum_abs=0;                                           | 0s     |
| 167 | double sum_sim=0;                                           | 0.014s |
| 168 |                                                             |        |
| 169 | for(int i=0; i<points-1; i++) {                             | 0.914s |
| 170 | sum_abs += qFabs(axis[i+1]-axis[i]);                        | 2.376s |
| 171 | sum_sim += (axis[i+1]-axis[i]);                             | 2.308s |
| 172 | }                                                           |        |
| 173 |                                                             |        |
| 174 | if(sum_abs==0) return 1;                                    | 0.082s |
| 175 |                                                             |        |
| 176 | double vplus = 1.- sum_sim/sum_abs;                         | 0.100s |
| 177 | double vminus = 1.+ sum_sim/sum_abs;                        | 0.064s |

## Top Hotspots

This section lists the most active functions in your application. Optimizing these hotspot functions typically results in improving overall application performance.

| Function                                  | Module         | CPU Time | % of CPU Time |
|-------------------------------------------|----------------|----------|---------------|
| <a href="#">get_direction_array</a>       | lise++.exe     | 1.050s   | 8.5%          |
| <a href="#">distribution2::get_i_xmin</a> | lise++.exe     | 0.913s   | 7.4%          |
| <a href="#">distribution2::get_i_xmax</a> | lise++.exe     | 0.883s   | 7.1%          |
| <a href="#">func@0x1db5b8600</a>          | qt6widgets.dll | 0.737s   | 6.0%          |
| <a href="#">qFabs&lt;double&gt;</a>       | lise++.exe     | 0.319s   | 2.6%          |
| [Others]                                  | N/A*           | 8.453s   | 68.4%         |

\*N/A is applied to non-summable metrics.

v 16.15.17

|                                                                                          |           |
|------------------------------------------------------------------------------------------|-----------|
| int get_direction_array(double *axis, int points) // -1 - negative, 0 - mixing, 1-positi |           |
| {                                                                                        | 1.991ms   |
| double sum_abs=0;                                                                        | 0ms       |
| double sum_sim=0;                                                                        | 2.987ms   |
|                                                                                          |           |
| double *p1, *p0;                                                                         | 165.288ms |
|                                                                                          | 404.259ms |
| p1= &axis[1];                                                                            | 449.066ms |
| p0= &axis[0];                                                                            |           |
|                                                                                          |           |
| for(int i=0; i<points-1; i++)                                                            | 9.957ms   |
| {                                                                                        |           |
| double dif = *p1 - *p0;                                                                  | 4.979ms   |
| sum_abs += dif>0 ? dif : -dif;                                                           | 4.979ms   |
| sum_sim += dif;                                                                          |           |
| p0 = p1; p1++;                                                                           | 4.979ms   |
| }                                                                                        | 0.996ms   |